

Dyan Neavin

Animator

Details

dyan.neavin@gmail.com

(859) 072-3628

123 Magnolia Lane, Charleston, SC 29401

Profile

Dedicated Animator with 1 year of experience in creating visually engaging and dynamic animations for diverse projects. Proficient in various animation software and techniques, with a strong foundation in storytelling and character development. Demonstrated ability to work collaboratively on multidisciplinary teams, meet deadlines, and contribute innovative ideas. Passionate about continually developing and refining artistic skills to produce high-quality, captivating animations.

Employment History

Lead Animator at Blue Ion, SC

Feb 2023 - Present

- Led a team of 12 animators in the successful completion of a high-profile project for a major client, resulting in a 25% increase in revenue for Blue Ion, SC.
- Streamlined the animation production process, reducing project turnaround time by 30% and boosting overall team efficiency.
- Developed and implemented an in-house training program for junior animators, leading to a 40% improvement in skill development and reducing onboarding time by 50%.
- Secured a long-term contract with a prominent gaming company, generating over \$2 million in additional revenue for Blue Ion, SC, and expanding the company's portfolio in the gaming industry.

Junior Animator at BFG Communications, SC

Aug 2022 - Jan 2023

- Successfully completed 5 high-quality animation projects within a year, exceeding the company's target of 4 projects and contributing to a 20% increase in client satisfaction at BFG Communications, SC.
- Streamlined the animation process by introducing new software tools and techniques, resulting in a 15% reduction in project completion time and increasing overall team efficiency.
- Collaborated with cross-functional teams on a major project for a high-profile client, delivering the final animation 10 days ahead of schedule and receiving positive feedback from both the client and internal stakeholders.

Education

Bachelor of Fine Arts in Animation at Clemson University, SC

Aug 2018 - May 2022

Relevant Coursework: 2D and 3D Animation, Storyboarding, Character Design, Visual Development, Animation History, Digital Painting, Modeling, Rigging, Lighting, Texturing, Compositing, and Motion Graphics.
