Korynn Debartold

Augmented Reality Developer

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(118) 542-0838
Charleston, WV

Education

Bachelor of Science in Augmented Reality Development at West Virginia University, Morgantown, WV

Aug 2017 - May 2022

Relevant Coursework: Programming for Augmented Reality, 3D Modeling for Augmented Reality, Interaction Design for Augmented Reality, Augmented Reality Applications and Development.

Links

linkedin.com/in/korynndebartold

Skills

- D Modeling
- Unity3D/Unreal Engine
- C#/C++ Programming
- AR SDKs (Vuforia, ARCore, etc.)
- Computer Vision & Image Processing
- UX/UI Design
- Mobile App Development

Languages

- English
- Hindi

Hobbies

Profile

I am an Augmented Reality Developer with over 1 year of experience in the industry. I have strong technical skills, including C# and Unity3D, and have a deep understanding of AR development and the AR market. My experience in the field includes developing AR projects for internal and external clients, developing and managing AR applications, and enhancing existing applications. I have an eye for detail and am able to think outside the box to come up with creative solutions. My goal is to use my technical skills to continue creating innovative solutions for clients and developing applications that bring value to their businesses.

Employment History

Lead Augmented Reality Developer at West Virginia Interactive, WV

Jan 2023 - Present

- Developed a new Augmented Reality (AR) experience for the West Virginia Interactive website, resulting in a 20% increase in user engagement.
- Led a team of 5 developers to create an AR-based virtual tour of the state, which has been viewed by over 25,000 users.
- Designed and launched an AR game that has been downloaded more than 10,000 times, leading to a 30% increase in website traffic.
- Collaborated with the marketing team to create a custom AR-based advertising campaign that generated more than $50,000 in revenue.

Senior Augmented Reality Developer at WV Visuals, WV

Jul 2022 - Dec 2022

- Developed a new augmented reality experience for WV Visuals' flagship product, resulting in a 25% increase in customer engagement and a 10% increase in revenue.
- Designed and implemented an innovative 3D tracking system for use in augmented reality experiences, resulting in improved accuracy and decreased development time by 40%.
- Led the development of two augmented reality products, both of which were successfully launched on iOS and Android platforms and received high ratings from users.
- Developed an Augmented Reality SDK that is now used by more than 50 companies worldwide, resulting in a 20% increase in sales.

Certificates

Unity Certified AR/VR Developer

Feb 2021

Vuforia Expert Certification

Jun 2019

Memberships

International Society for Augmented Reality Research (ISAR)

Augmented Reality for Enterprise Alliance (AREA)