



Basia Tibbits

Concept Artist

Dedicated Concept Artist with 1 year of experience in creating innovative and compelling visual designs. Proficient in digital illustration and 2D/3D software, with a strong foundation in visual storytelling and character development. Demonstrates excellent communication skills and a collaborative mindset, contributing to the successful realization of creative visions. Passionate about developing unique concepts for games, films, and other multimedia platforms.

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123 Oak Street, Lexington, KY 
40507

Education

**Bachelor of Fine Arts in
Illustration and Concept Art
at University of Kentucky,
Lexington, KY**

Sep 2018 - May 2022

Relevant Coursework: Digital
Illustration, Traditional Drawing
Techniques, Concept Art, 2D
and 3D Design, Animation,
Storyboarding, Graphic Design,
Art History, and Character
Design.

Links

[linkedin.com/in/basiatibbits](https://www.linkedin.com/in/basiatibbits)

Skills

Perspective Drawing

Digital Painting

Character Design

Environment Design

Storyboarding

Adobe Photoshop

Autodesk SketchBook

Languages

Employment History

Senior Concept Artist at Kentucky Creative Design Studio, KY

May 2023 - Present

- Led the design and development of over 50 successful projects for major clients, resulting in a 30% increase in revenue for Kentucky Creative Design Studio within two years.
- Supervised and mentored a team of 10 junior concept artists, helping them improve their skills and efficiency, ultimately contributing to a 25% reduction in project turnaround time.
- Created an innovative and highly praised visual style for a multimillion-dollar video game franchise, which led to a 40% increase in sales and widespread recognition within the gaming industry.

Junior Concept Artist at Bluegrass Art Studio, KY

Jul 2022 - Mar 2023

- Created over 50 unique concept designs for various projects at Bluegrass Art Studio, resulting in a 20% increase in client satisfaction and a 15% increase in new client acquisition.
- Collaborated with a team of 5 artists to deliver a major project for a high-profile client, completing the project within the tight deadline of 4 weeks and contributing to a 30% increase in revenue for the studio.
- Led an initiative to streamline the concept design process, reducing the average design turnaround time by 25% and improving overall efficiency within the studio.

Certificates

Concept Art World (CAW) Certification

Feb 2022

The Society of Illustrators' Certificate Program

Apr 2020

Memberships

The International Game Developers Association (IGDA)

The Association of Illustrators (AOI)